

# X and O's Relay

<https://www.youtube.com/watch?v=FK7DVEXw6XA>

**Recommended Number of Players/Teams:** 2 teams of equal numbers (prefer no more than 5),

**Set-Up and Equipment:** Set up a 9 x 9 grid with pylons or poly dots,

**Rules:** Each team has 3 pinnies of the same colour. Each team is trying to build a line with their three pinnies either horizontally, vertically or diagonally. The first three people in each line have a pinnie, they each run out, one at a time and put their pinnie down on one of the poly spots and then return to tag to their teammate who now runs out and puts their pinnie down and then the third person. If there is no line of pinnies, then the fourth person runs out and picks up their colour pinnie to move it to try and get a line of three. Once a pinnie is laid down, it's played, you can't pick it up and move it - pinnie laid is pinnie played.

**Modifications:** the space between where the players start and the grid; the team can start on opposite sides of the grids; adding in a coach for each team at the grid.

**Objective-** thinking skills under pressure; recreating pressure in a game and what your brain does; recreating a competitive environment.

## Winner:

The first team to make a line of three

## Summary:

Working as a team

Working Under Pressure

Compete

Quick Decisions